Exercise 3: Work with the Module Page

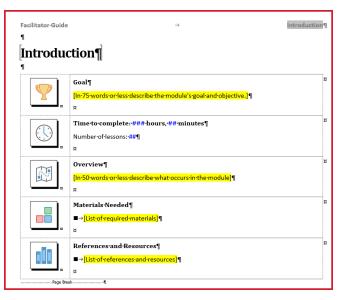


Cumulative time: 0 hours, 3 minutes

Time to complete this lesson: 3 minutes



Add content to the Module Overview page to go from this:



To this:

!	Goal¶ Build-consistently-organized-and-professionally-formatted-Facilitator-Guides-using- LeaderGuide-Pro.¶ ଅ	¤
	Time-to-complete: ###-hours, ##-minutes¶ Number-of-lessons: -##¶ ដ	¤
	Overview¶ Welcome-participants, review-the-agenda-and-learning-objectives-and-run-the-ice- breaker.¶ ¤	¤
	Materials•Needed¶ ■→Participant•Workbooks¶ ■→Ice•Breaker-Game¶ ¤	¤
Page Br	References•and•Resources¶ ■→Download·lce•Breaker-Game-from·Central·Learning·portal¶ ¤ eak1	¤

Exercise 3: Work with the Module Page



Quick Steps:

1. Take a moment to look at and read what's on the **Introduction module page**

a. This page provides the facilitator with an overview of what he/she will be doing to run just this portion of the training program.

2. Under the word **Goal**, select the yellow text and type in:

a. Build consistently organized and professionally formatted Facilitator Guides using LeaderGuide Pro.

- 3. In the Time to complete block, do not type anything.
- 4. Under the word **Overview**, select the yellow text and type in:

a. Welcome participants, review the agenda and learning objectives and run the ice breaker.

- 5. Under Materials Needed, select the yellow text and type in:
 - a. Participant Workbooks
 - b. Press Enter to create a new bullet point and type in Ice Breaker Game
- 6. Under **References and Resources**, select the yellow text and type in:
 - a. Download Ice Breaker Game from Central Learning portal

NOTE:

 If the yellow highlighting doesn't clear itself, you can remove it using Word's Text Highlight Color function.

Detailed Steps

■ Use the detailed steps that follow for more guidance.

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Exercise 3: Work with the Module Page, continued

Facilitator Guide		New Modul
New Module	9	
Goal	words or less describe the module's goal and objective.]	
()	to complete: ### hours, ## minutes er of lessons: ##	
Over [In 50	view words or less describe what occurs in the module]	
	rials Needed st of required materials]	
	ences and Resources st of references and resources]	

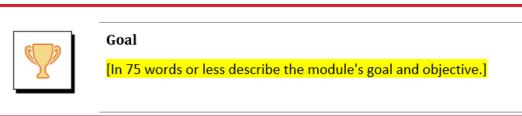
- The Module Overview page provides the facilitator with essential information about what is required to run just this portion of the training program.
- When using **LeaderGuide Pro**:
 - Modules represent level 1 topics in your course outline.
 - Modules address terminal learning objectives.

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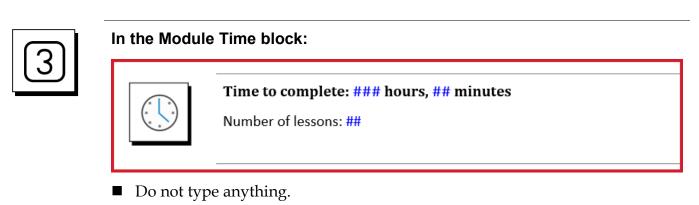
Exercise 3: Work with the Module Page, continued

2

In the Goal block:



- Select the yellow text and type in:
 - Build consistently organized and professionally formatted Facilitator Guides using LeaderGuide Pro.



- You will be adding Lesson times on your Lesson pages.
- And **LeaderGuide Pro** will add up the time and number of Lessons and fill in this information for you.

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Exercise 3: Work with the Module Page, continued

4	In the Overview block:			
		Overview [In 50 words or less describe what occurs in the module]		

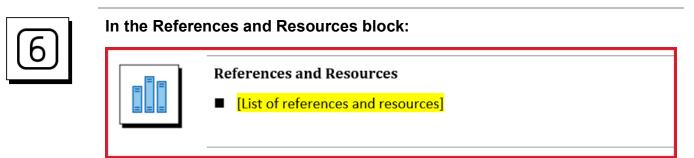
- Select the yellow text and type in:
 - Welcome participants, review the agenda and learning objectives, and run the ice breaker.

	In the Materials Needed block:		
5	Materials Needed I [List of required materials]		
	 Select the yellow text and type in: 		
	 - =pw - Press Enter and =pw will expand to participant workbook 		

- Press **Enter** again to create a new bullet point, and type in:
 - Ice Breaker Game

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Exercise 3: Work with the Module Page, continued



- Select the yellow text and type in:
 - Download Ice Breaker Game from Central Learning portal



If you need more help:

- Chat with us at https://www.greatcirclelearning.com
- Contact Us from https://www.greatcirclelearning.com/contact
 - The Contact Us form allows you to attach a file if you need us to look at something
- Email us at info@GreatCircleLearning.com
- **Call** us at 239-389-2000